



Towards a Human Trust Model for Mobile Ad-hoc Networks

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Outline

- ◆ Mobile Systems
 - ✓ Characteristics
 - ✓ Requirements
- ◆ Trust Management Model
 - ✓ Trust Formation
 - ✓ Trust Dissemination
 - ✓ Trust Evolution
- ◆ Future Work



Mobile Systems - Characteristics

1. Dynamic context
2. No central authority
3. Resource Constraints





Mobile Systems - Requirements

1. Decentralised

2. Selfish

3. Customisable





Trust Management Model

◆ Trust Formation

- Local Trust Information $[a, b, l, s, c, k, t]$
- Recommendations $[c, b, l, s, c, k, t]_{SK(c)}$
- Local Tacit Information $[a, c, l, s, c, k, t]$

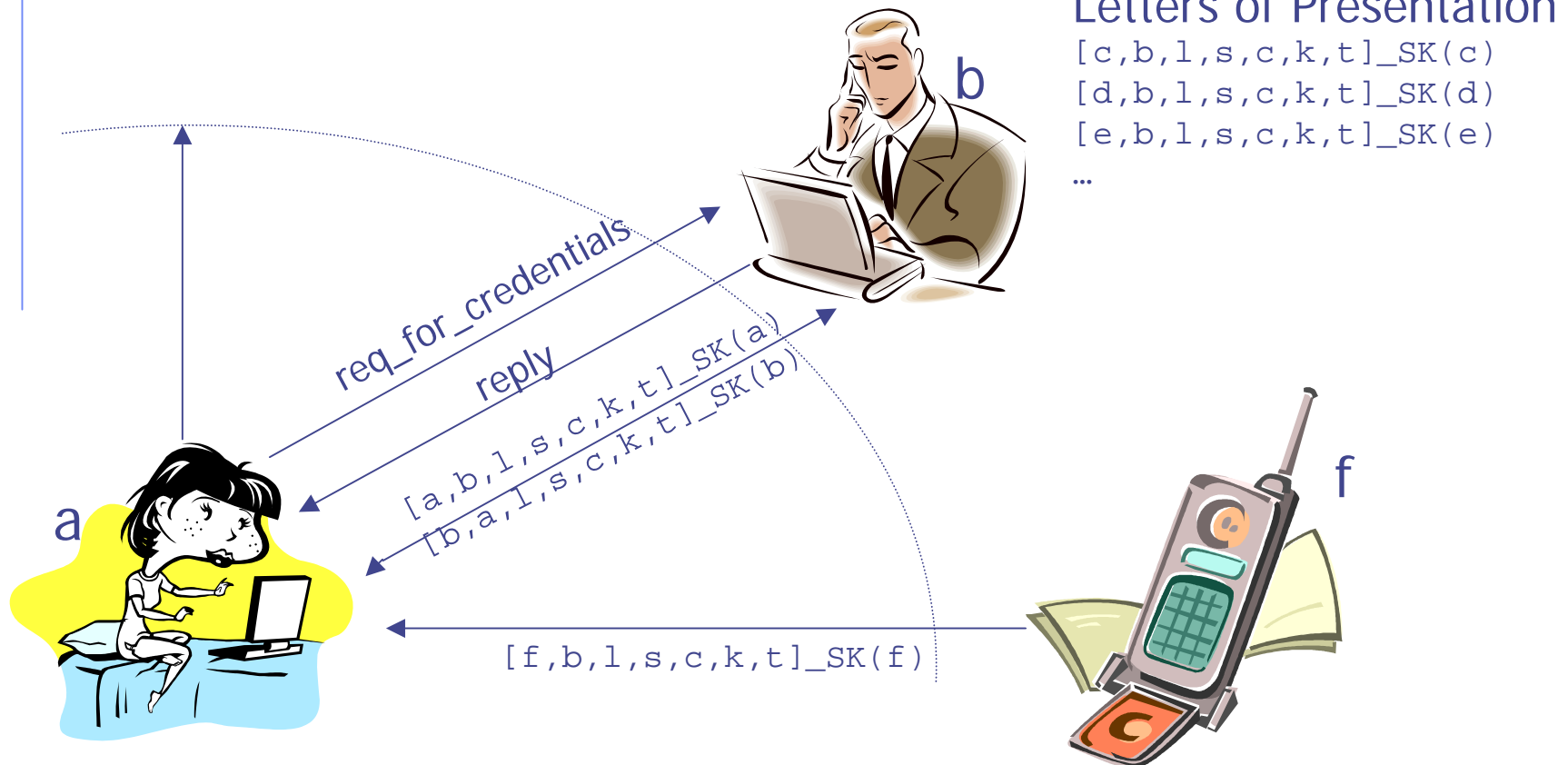
■ Trust Formation Function

$$\tau: O \times \mathcal{P}(O) \rightarrow E \rightarrow [-1, 1] \times [-1, 1]$$



Trust Management Model

Trust Dissemination





Trust Management Model

◆ Trust Evolution

■ Aggregation Function

$$\phi: [-1, 1] \times \mathcal{P}(O) \rightarrow \mathcal{E} \rightarrow \mathcal{E}$$

■ Extraction Function

$$\psi: [-1, 1] \times \mathcal{P}(O) \rightarrow \mathcal{E} \rightarrow \mathcal{E}$$

◆ Malicious Agents Detection

- Fake bad recommendations
- Fake good recommendations



Ongoing and Future Work

◆ What we are doing:

- Simulation
- Integration with event-based middleware

◆ What we plan to do:

- Run-time monitoring of transactions
- Incentives to cooperate
- Coalition formation
- Analysis of context

◆ Long-term plan:

- Integration of trust, risks and QoS